

Branch Prediction Analysis of Morris-Pratt and Knuth-Morris-Pratt Algorithms

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CPM - June 2025

Model for analysis of algorithms

Classical (theoretical)

- Worst case
- Unit cost operations (comparisons, accesses, arithmetic, ...)
- Sequential execution

Model for analysis of algorithms

Classical (theoretical) vs. Reality (execution)

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Classical (theoretical) vs. Reality (execution)

- Worst case
 - ▷ Average case can be quite different from the worst, it depends a lot on the data
- Unit cost operations (comparisons, accesses, arithmetic, ...)
 - ▷ The latency of an operation depends heavily on the processor (ALU, cache, ...)
- Sequential execution
 - ▷ Instructions are parallelized in different ways (pipeline, SIMD, multi-core processors...)

In general, only the first point can change the complexity, but the last two points can have a big impact on execution time.

Pipeline, hazards, and branch prediction

- (Modern) processors use a pipeline to create instruction-level parallelism.
- Various hazards can stall a pipeline. For instance branching instructions (*e.g.*, **if**, **if-then-else**, **while**, ...) may need the previous one to finish its execution.
- Solution : anticipating the outcome of a branch instruction by using a predictor.

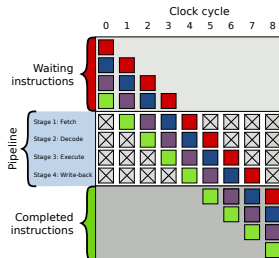


Illustration: Wikipedia

Computer Architecture: A Quantitative Approach (5th ed.), Hennessy & Patterson

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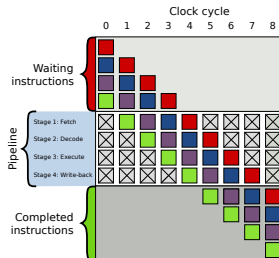


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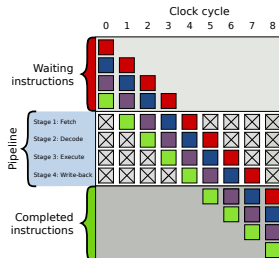


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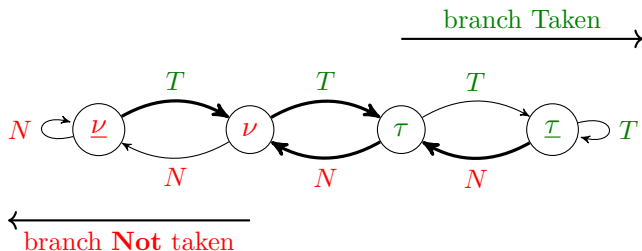
A **dynamic** branch predictor uses runtime information (specifically, the branch execution history) for accuracy.

- **local**: independent history for each conditional jump \implies predictions based on the behavior of that specific instruction
- **global**: shared history of all jumps \implies capture correlations and improve prediction accuracy
- Since the 2000s, processors use a combination of local and global

Computer Architecture: A Quantitative Approach (5th ed.), Hennessy & Patterson

Our model: classical local branch predictor

2-bit saturated counter:



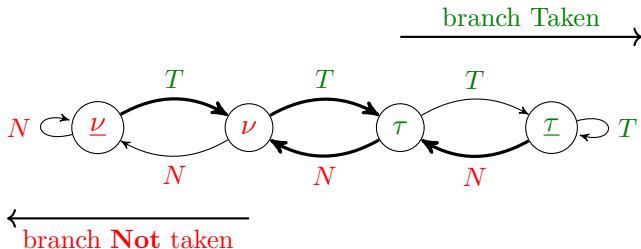
State = prediction:

- $\underline{\nu}$ and ν predicts **not taken**
- τ and $\underline{\tau}$ predicts **taken**

Transition = actual outcome: the branch is **Taken** or **Not taken**

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2-bit saturated counter:



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▷ How well does it work during the execution of an algorithm?

- Brodal & Moruz, 2005 : mispredictions and (adaptive) sorting

Tradeoffs Between Branch Mispredictions and Comparisons for Sorting Algorithms

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Abstract. Branch mispredictions is an important factor affecting the running time in practice. In this paper we consider tradeoffs between the number of branch mispredictions and the number of comparisons for sorting algorithms.

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Measure	Comparisons	Branch mispredictions
Dis	$O(dn(1 + \log(1 + \text{Dis})))$	$\Omega(n \log_d(1 + \text{Dis}))$
Exc	$O(dn(1 + \text{Exc} \log(1 + \text{Exc})))$	$\Omega(n \text{Exc} \log_d(1 + \text{Exc}))$
Enc	$O(dn(1 + \log(1 + \text{Enc})))$	$\Omega(n \log_d(1 + \text{Enc}))$
Inv	$O(dn(1 + \log(1 + \text{Inv}/n)))$	$\Omega(n \log_d(1 + \text{Inv}/n))$
Max	$O(dn(1 + \log(1 + \text{Max})))$	$\Omega(n \log_d(1 + \text{Max}))$
Osc	$O(dn(1 + \log(1 + \text{Osc}/n)))$	$\Omega(n \log_d(1 + \text{Osc}/n))$
Reg	$O(dn(1 + \log(1 + \text{Reg})))$	$\Omega(n \log_d(1 + \text{Reg}))$
Rem	$O(dn(1 + \text{Rem} \log(1 + \text{Rem})))$	$\Omega(n \text{Rem} \log_d(1 + \text{Rem}))$
Runs	$O(dn(1 + \log(1 + \text{Runs})))$	$\Omega(n \log_d(1 + \text{Runs}))$
SMS	$O(dn(1 + \log(1 + \text{SMS})))$	$\Omega(n \log_d(1 + \text{SMS}))$
SUS	$O(dn(1 + \log(1 + \text{SUS})))$	$\Omega(n \log_d(1 + \text{SUS}))$

Fig. 4. Lower bounds on the number of branch mispredictions for deterministic comparison based adaptive sorting algorithms for different measures of presortedness, given the upper bounds on the number of comparisons

Past and present work

- Brodal & Moruz, 2005 : mispredictions and (adaptive) sorting
- Biggar *et al*, 2008 : experimental, branch prediction and sorting

An Experimental Study of Sorting and Branch Prediction

PAUL BIGGAR¹, NICHOLAS NASH¹, KEVIN WILLIAMS² and DAVID GREGG
Trinity College Dublin

Sorting is one of the most important and well studied problems in Computer Science. Many good

algorithms are known other factors. How architectures that support features, and while of general purpose properties. In this common sorting algorithm dictating the behavior of the branch mispredictions of a sorting algorithm in a fashion which sort's branches may have an effect on mergesort example the choice point out a simple and show also that predictability of its branch predictors is a that two-level adaptive Categories and Sub Systems Organizers

General Terms: Algorithms
Additional Key Words:

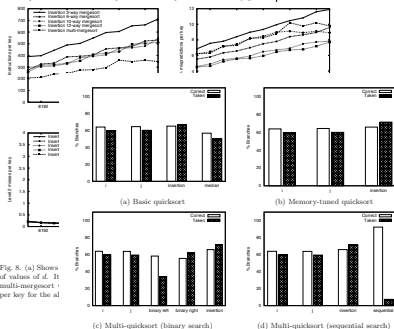


Fig. 8. (a) Shows values of d . It multi-mersort per key for the al

Fig. 9. Overview of branch prediction behaviour in our quicksort implementations. Every figure

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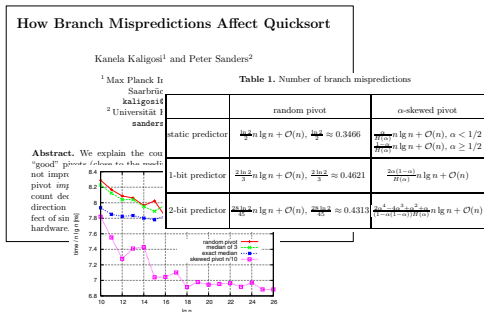
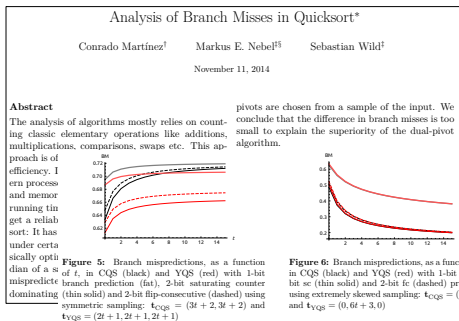


Fig. 3. Time / $n \lg n$ for random pivot, median of 3, exact median, 1/10-skewed pivot

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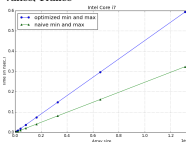
Good Predictions Are Worth a Few Comparisons

Nicolas Auger, Cyril Nicaud, and Carine Pivoteau

Université Paris-Est, LIGM (UMR 8049), F77454 Marne-la-Vallée, France

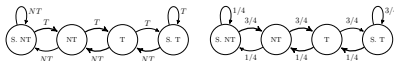
Abstract

Most modern processors are heavily parallelized and use predictor conditional branches, in order to avoid costly stalls in their pipeline. Friendly versions of two classical algorithms: exponentiation by squaring on a sorted array. These variants result in less mispredictions on average, number of operations. These theoretical results are supported by ϵ that our algorithms perform significantly better than the standard on



1998 ACM Subject Classification F.2.2 Nonnumerical Algorithms and Problems

Keywords and phrases branch misses, binary search, exponentiation by squaring, Markov chains



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These algorithms heavily relies on branch instructions, but most of them are independent. What happens when they are correlated ?

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These algorithms heavily relies on branch instructions, but most of them are independent. What happens when they are correlated ?

This happens in pattern matching algorithms, *e.g.*, **MP** and **KMP**.

- How can we study the **impact of branch prediction** on them ?
- Can we observe it on the **execution time** ?

Note: the classical average analysis of the number of comparisons for a random text and a random pattern was done by M. Regnier and W. Szpankowski in the 90s

Branches in MP and KMP

W = text of length n , X = pattern of length m ,

```
1   $i, j, nb \leftarrow 0, 0, 0$ 
2  while  $j < n$  do
3      while  $i \geq 0$  and  $X[i] \neq W[j]$  do
4           $i \leftarrow B[i]$ 
5           $i, j \leftarrow i + 1, j + 1$ 
6          if  $i = m$  then
7               $i \leftarrow B[i]$ 
8               $nb \leftarrow nb + 1$ 
9  return  $nb$ 
```

B = pre-computed border table of X :

- **mp** : $B[i]$ = size of longest border u of $X[0..i-1]$
- **kmp**: $B[i]$ = size of longest border u of $X[0..i-1]$
+ u followed by $X[i]$ is not a prefix of X

Branches in MP and KMP

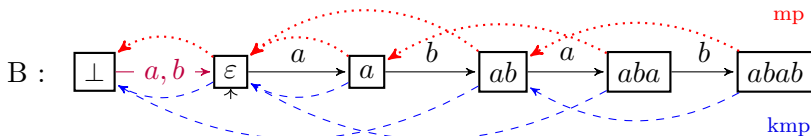
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$X = \text{ababb}$

$B = \begin{bmatrix} -1 & 0 & 0 & 1 & 2 \end{bmatrix}$ mp

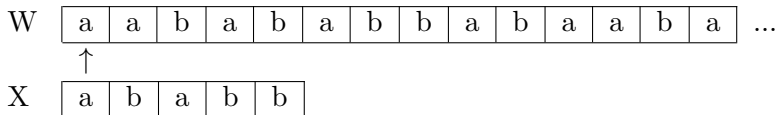
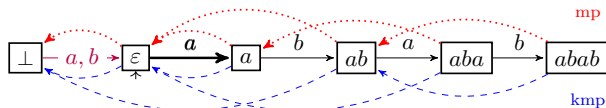
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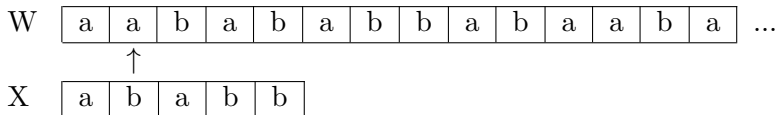
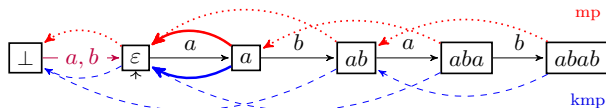
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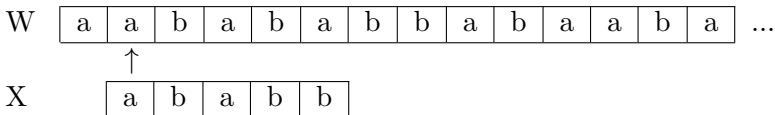
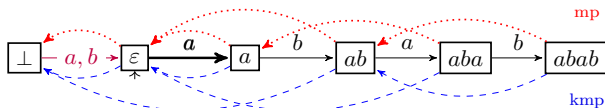
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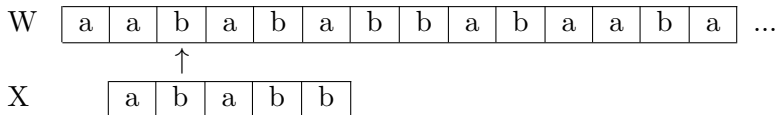
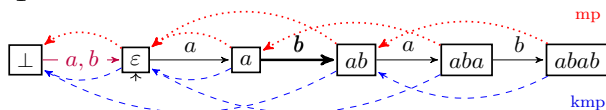
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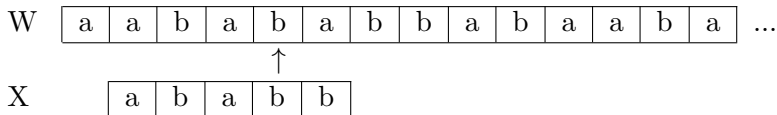
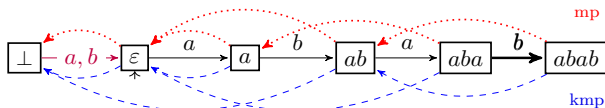
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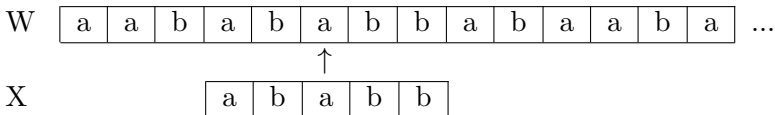
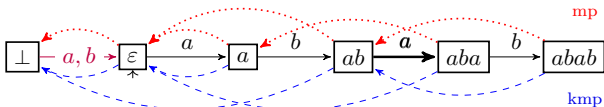


Branches in MP and KMP

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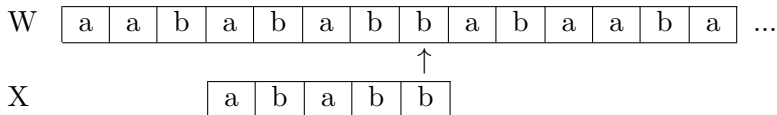
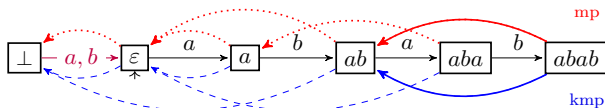
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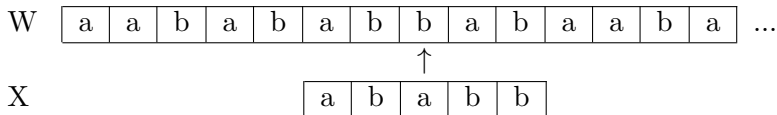
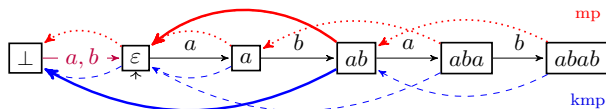
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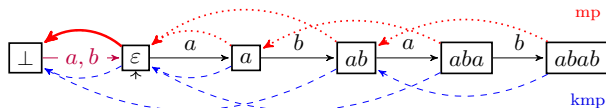
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Branches in MP and KMP

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```



W

a	a	b	a	b	a	b	b	a	b	a	a	b	a
---	---	---	---	---	---	---	---	---	---	---	---	---	---

 ...

X

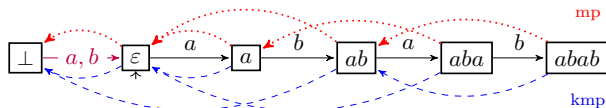
↑

a	b	a	b	b
---	---	---	---	---

kmp: skipped

Branches in MP and KMP

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W

a	a	b	a	b	a	b	b	a	b	a	a	b	a
---	---	---	---	---	---	---	---	---	---	---	---	---	---

 ...

↑

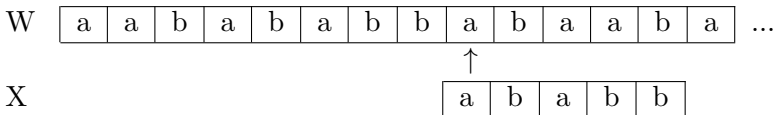
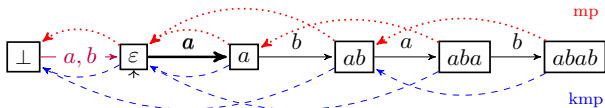
X

Branches in MP and KMP

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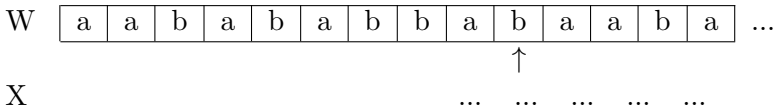
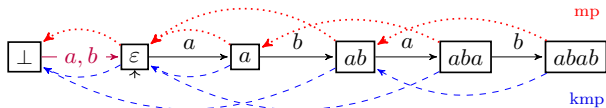


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```



Expected number of mispredictions

Local predictor for MP/KPM on a random text

```
while  $j < n$  do  $\leftarrow$  super easy: at most 3
┌ while  $i \geq 0$  and  $X[i] \neq W[j]$  do
│    $i \leftarrow B[i]$ 
│    $i, j \leftarrow i + 1, j + 1$ 
│   if  $i = m$  then  $\leftarrow$  almost easy:  $\sim$  nb. of occurrences of X
│        $i \leftarrow B[i]$ 
│        $nb \leftarrow nb + 1$ 
└
```

Expected number of mispredictions

Local predictor for MP/KPM on a random text

```
while  $j < n$  do  
  while  $i \geq 0$  and  $X[i] \neq W[j]$  do  $\leftarrow$  this talk  
     $i \leftarrow B[i]$   
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Analysis of the mispredictions caused by letter comparisons:

- depends on the pattern X
- probability measure on A such that for all $\alpha \in A$, $0 < \pi(\alpha) < 1$
- transducer for the (mis)predictions + Markov chain

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     $nb \leftarrow nb + 1$ 
```

Analysis of the mispredictions caused by letter comparisons:

- depends on the pattern X
- probability measure on A such that for all $\alpha \in A$, $0 < \pi(\alpha) < 1$
- transducer for the (mis)predictions + Markov chain
- same kind of ideas for $i \geq 0$

Results: number of mispredictions per symbol

Asymptotic expected number of mispredictions per symbol in KMP with $\Sigma = \{a, b\}$ and $p := \pi(a) = 1 - \pi(b)$.

X	i = m	i >= 0	X[i] != T[j]
aa	too large	$1 - p$	$\frac{p(1-p)}{1-2p+2p^2}$
ab	$p(1-p)$	$(1-p)^2$	$\frac{p(3-7p+7p^2-2p^3)}{1-p+2p^2-p^3}$
aaa	$p^3(1-p)(1+p)^2$	$1-p$	$\frac{p(1-p)}{1-2p+2p^2}$
aab	$p^2(1-p)$	$(1-p)^2(1+p)$	$\frac{p(1-2p^2-p^3+5p^4-3p^5+p^6)}{1-2p+3p^2-2p^3+p^4}$
aba	$p^2(1-p)$	$(1-p)^2$	$\frac{p(3-7p+7p^2-2p^3)}{1-p+2p^2-p^3}$
abb	$p(1-p)^2$	$(1-p)^3$	$p(4-13p+21p^2-16p^3+6p^4-p^5)$

Last column for $x = abab$:

$$\frac{\pi_a(-\pi_a^3\pi_b + 2\pi_a^2\pi_b^3 + 4\pi_a^2\pi_b^2 + 3\pi_a^2\pi_b + \pi_a^2 - 5\pi_a\pi_b^2 - 4\pi_a\pi_b - 2\pi_a + 2\pi_b + 1)}{(1-\pi_a)(\pi_a^2\pi_b^2 + \pi_a^2\pi_b - \pi_a\pi_b - \pi_a + 1)}$$

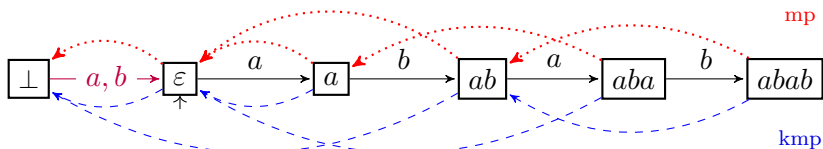
Results: number of mispredictions per symbol

Asymptotic expected number of mispredictions per input symbol in a random text, with **uniform** distribution over alphabets of size 2 or 4.

$ A = 2$						$ A = 4$					
X	i=m	i>=0	algo	$x[i] \neq \tau[j]$	Total	i=m	i>=0	algo	$x[i] \neq \tau[j]$	Total	
aa	0.283	0.5	mp	0.571	1.353	0.073	0.75	mp	0.295	1.117	
			kmp	0.5	1.283			kmp	0.3	1.123	
ab	0.25	0.25	both	0.571	1.321	0.062	0.688	both	0.375	1.186	
aaa	0.14	0.5	mp	0.563	1.202	0.018	0.75	mp	0.293	1.06	
			kmp	0.5	1.14			kmp	0.3	1.068	
aab	0.125	0.375	mp	0.605	1.23	0.015	0.734	mp	0.322	1.086	
			kmp	0.542	1.166			kmp	0.322	1.086	
aba	0.125	0.25	mp	0.708	1.083	0.015	0.688	mp	0.367	1.068	
			kmp	0.571	0.946			kmp	0.375	1.076	
abb	0.125	0.125	both	0.547	0.921	0.015	0.672	both	0.397	1.098	

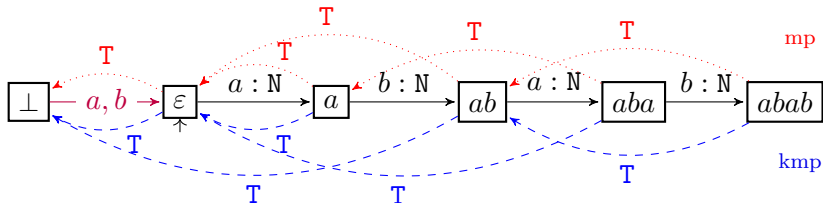
Analysis of letter comparisons

```
while  $j < n$  do  
  while  $i \geq 0$  and  $X[i] \neq W[j]$  do  
     $i \leftarrow B[i]$   
   $i, j \leftarrow i + 1, j + 1$   
  if  $i = m$  then  
     $i \leftarrow B[i]$   
     $nb \leftarrow nb + 1$ 
```



Analysis of letter comparisons

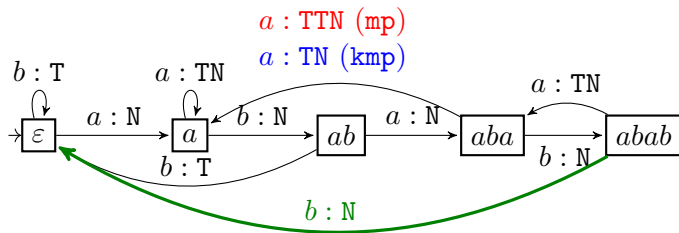
```
while  $j < n$  do  
  while  $i \geq 0$  and  $X[i] \neq W[j]$  do  
     $i \leftarrow B[i]$   
   $i, j \leftarrow i + 1, j + 1$   
  if  $i = m$  then  
     $i \leftarrow B[i]$   
     $nb \leftarrow nb + 1$ 
```



Transducer following if the branch is taken or not.

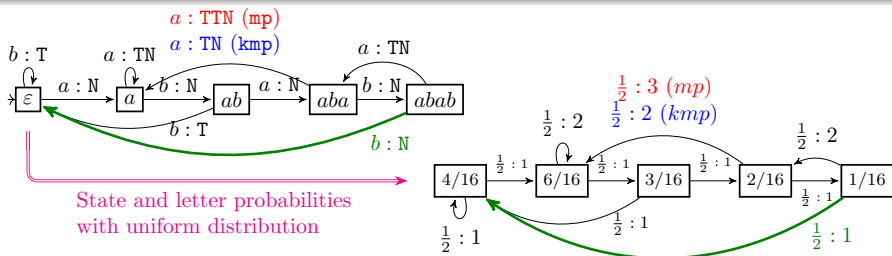
Analysis of letter comparisons

```
while  $j < n$  do  
  while  $i \geq 0$  and  $X[i] \neq W[j]$  do  
     $i \leftarrow B[i]$   
   $i, j \leftarrow i + 1, j + 1$   
  if  $i = m$  then  
     $i \leftarrow B[i]$   
     $nb \leftarrow nb + 1$ 
```



Transducer following the branches for each letter read in W .

Number of comparisons ($x[i] \neq T[j]$)



Lemma (proba. of being in state u after reading j letters of W)

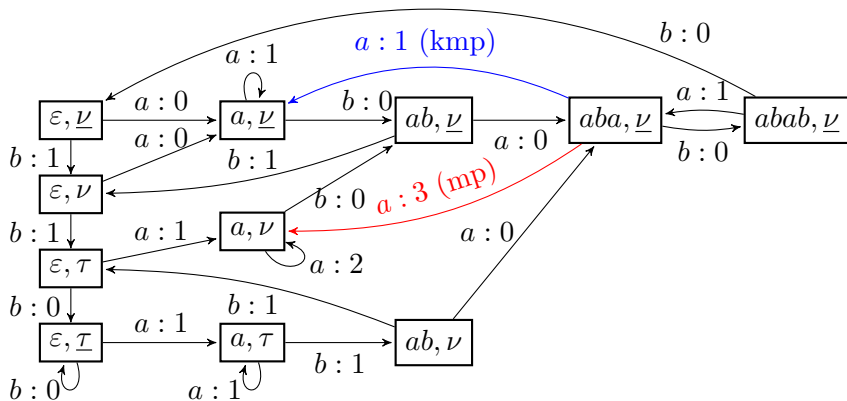
$$p_X(j, u) = p_X(u) := \pi(u) - \sum_{\substack{\text{state } v \in Q_X \\ \text{bord}(v)=u}} \pi(v)$$

Proposition

The expected number of letter **comparisons** performed by (K)MP on a random text of length n and a pattern X is asymptotically equivalent to $C_X \cdot n$ as $n \rightarrow \infty$, where

$$C_X = \sum_{u \in Q_X} p_X(u) \sum_{a \in A} \pi(a) \cdot \left| \text{output} \left(u \xrightarrow{a} \right) \right|, \text{ and } 1 \leq C_X \leq 2.$$

Number of mispredictions ($x[i] \neq T[j]$)



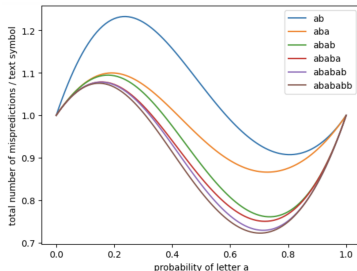
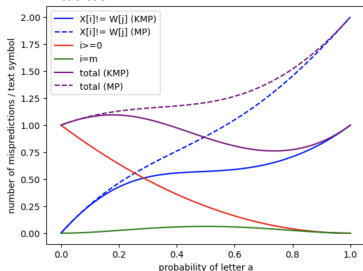
Proposition

The expected number of **mispredictions** caused by letter comparisons in KMP on a random text of length n and a pattern X , is asymptotically equivalent to $L_X \cdot n$, with

$$L_X = \sum_{u \in Q_X} \sum_{\lambda \in \{\underline{\nu}, \nu, \tau, \underline{\tau}\}} \pi_0(u, \lambda) \times \sum_{\alpha \in A} \pi(\alpha) \cdot \text{output}((u, \lambda) \xrightarrow{\alpha})$$

The end... is just the beginning

$$X = abab$$



- **Today:** a first theoretical exploration of pattern matching algorithms, considering local branch prediction.
- **Future:** analysis of **global predictors** to capture correlations. In our simulations, the actual number of mispredictions is roughly divided by $|A|$ in practice.
- **Other possible direction:** enhanced probabilistic distributions for texts, other than memoryless sources (*e.g.* Markovian sources should be manageable within our model).

Example of global (or mixed) predictor

- History of the ℓ last branches of a whole program
- Each possible global history is associated with a 2-bit saturated counter

$\longleftarrow \ell \longrightarrow$

