

Whole Mirror Duplication Random Loss Model and Pattern Avoiding Permutations

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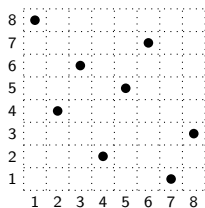
Laboratory LE2I – University of Burgundy – Dijon

Some definitions and notations

- genome = set of chromosomes
- chromosome = sequence of genes
- gene = sequence of Adénine, Guanine, Cytosine, Thymine (AGCT)
- genome \rightarrow n -length permutation $\sigma = \sigma_1\sigma_2\sigma_3 \dots \sigma_n$
- S_n = the set of n -length permutations

Graphical representation of the permutation

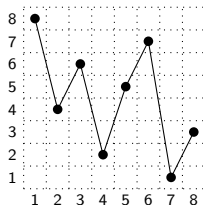
$\sigma = 8\ 4\ 6\ 2\ 5\ 7\ 1\ 3$



8 4 6 2 5 7 1 3

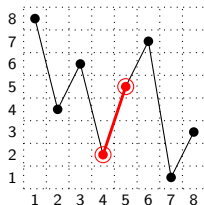
Let $\sigma = \sigma_1\sigma_2 \dots \sigma_n$ be a permutation:

- ascent $\rightarrow \sigma_i < \sigma_{i+1}$
- run up $\rightarrow \sigma_i < \sigma_{i+1} < \dots < \sigma_j$
- descent, run-down
- valley $\rightarrow \sigma_{i-1} > \sigma_i < \sigma_{i+1}$
- Alternating permutation $\rightarrow \sigma_1 > \sigma_2 < \sigma_3 > \sigma_4 < \sigma_5 > \dots$



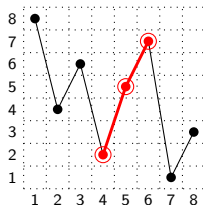
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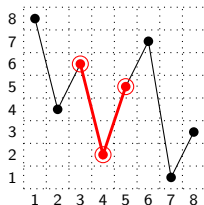
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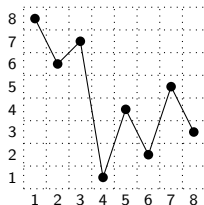
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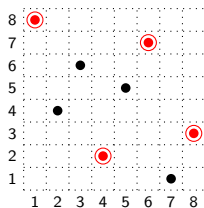
Definition:

$\sigma \in S_n$ contains the pattern $\pi \in S_k$ ($\pi \preceq \sigma$) if:

$\exists 1 \leq i_1 < i_2 < \dots < i_k \leq n$ such that $\sigma_{i_1} \sigma_{i_2} \dots \sigma_{i_k}$ is order-isomorphic to π , i.e.,

$$\forall 1 \leq u, v \leq k, \quad \sigma_{i_u} < \sigma_{i_v} \Leftrightarrow \pi_u < \pi_v.$$

Example: $\sigma = 8 \ 4 \ 6 \ 2 \ 5 \ 7 \ 1 \ 3$ contains the pattern $\pi = 4132$



8 4 6 2 5 7 1 3

Class of permutations

\mathcal{C} is a **class of permutations** if \mathcal{C} is **stable** for the relation \preceq

$$\sigma \in \mathcal{C} \text{ and } \pi \preceq \sigma \Rightarrow \pi \in \mathcal{C}.$$

Basis for a class of permutations

A class \mathcal{C} of permutations is characterized by its basis B :

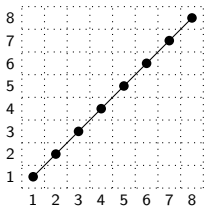
$$B = \{\sigma \notin \mathcal{C}, \forall \pi \prec \sigma \text{ with } \pi \neq \sigma, \pi \in \mathcal{C}\}$$

We have $\mathcal{C} = S(B)$ where $S(B)$ is the class of permutations avoiding all patterns in B .

The tandem duplication random-loss process

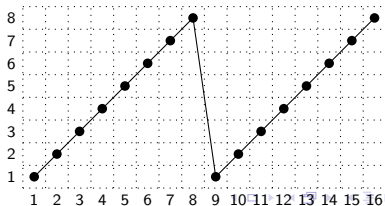
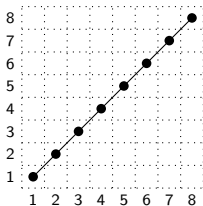
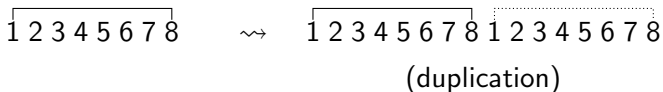
- * This model is well-known in the evolutionary biology literature.
- * Used for vertebrate mitochondrial genomes

1 2 3 4 5 6 7 8



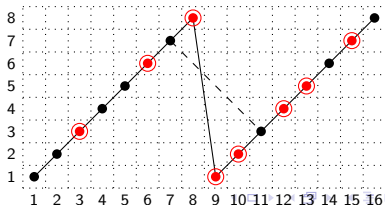
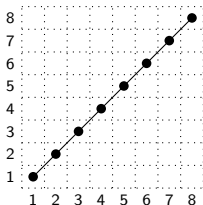
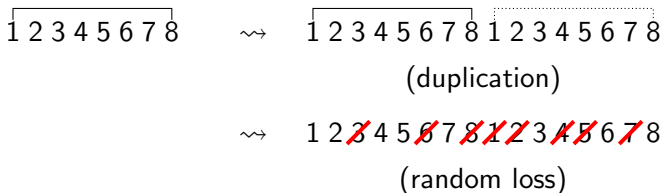
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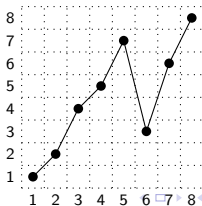
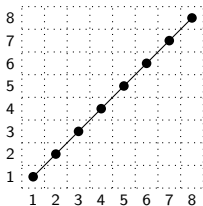
1 2 3 4 5 6 7 8 \rightsquigarrow 1 2 3 4 5 6 7 8 1 2 3 4 5 6 7 8

(duplication)

\rightsquigarrow 1 2 ~~3~~ 4 5 ~~6~~ 7 ~~8~~ 1 2 3 4 ~~5~~ 6 7 8

(random loss)

\rightsquigarrow 1 2 4 5 7 3 6 8



2006 K. Chaudhuri, K. Chen, R. Mihaescu and S. Rao
**On the tandem duplication-random loss model
of genome rearrangement, *SODA***

Tandem duplication random-loss process of an
interval of size K ;
Efficient algorithm for the distance between 2
genomes

2006 K. Chaudhuri, K. Chen, R. Mihaescu and S. Rao
On the tandem duplication-random loss model of genome rearrangement, *SODA*

2009 M. Bouvel and D. Rossin
A variant of the tandem duplication-random loss model of genome rearrangement, *TCS*

Permutations obtained after p duplications of an interval of size K define a class of permutations avoiding some patterns in B .

$B =$ set of minimal permutations with $d = 2^p$ descents.

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Posets and permutations in the duplication-loss model: minimal permutations with d descents,
Theoretical Computer Science
enumeration minimal permutations of size
 $n = d + 1, d + 2, 2d$;

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Minimal permutations with d descents, *European Journal of Combinatorics*
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 $n = 2d - 1$

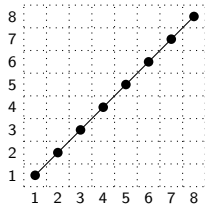
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On the enumeration of d -minimal permutations,
Arxiv

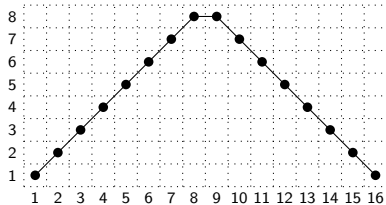
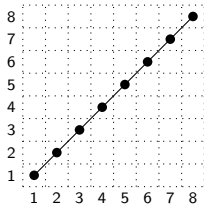
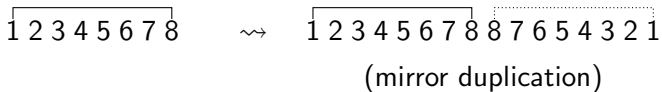
prove that the number of minimal permutations with d descents can be obtained by computing some determinants, but they cannot provide a general closed formula

The whole mirror duplication random-loss process

1 2 3 4 5 6 7 8



The whole mirror duplication random-loss process



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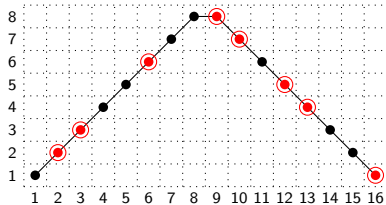
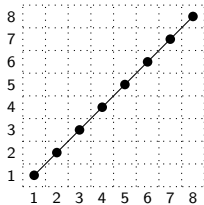
1 2 3 4 5 6 7 8 8 7 6 5 4 3 2 1

(mirror duplication)

\rightsquigarrow

1 ~~2~~ ~~3~~ 4 5 ~~6~~ 7 8 ~~8~~ ~~7~~ 6 ~~5~~ ~~4~~ 3 2 1

(random loss)



The whole mirror duplication random-loss process

1 2 3 4 5 6 7 8

\rightsquigarrow

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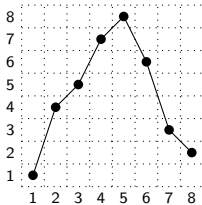
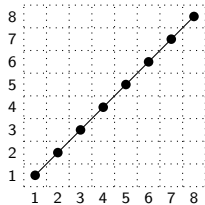
\rightsquigarrow

1 ~~2~~ ~~3~~ 4 5 ~~6~~ 7 8 ~~7~~ ~~6~~ ~~5~~ ~~4~~ 3 2 ~~1~~

(random loss)

\rightsquigarrow

1 4 5 7 8 6 3 2



Theorem 1

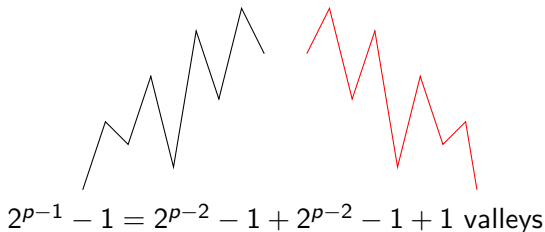
The class $\mathcal{C}(p)$ of permutations obtained from the identity after a given number p of whole mirror duplications is the class of permutations with at most $2^{p-1} - 1$ valleys.

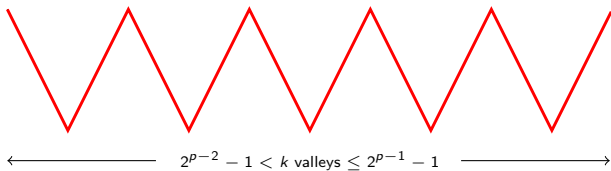


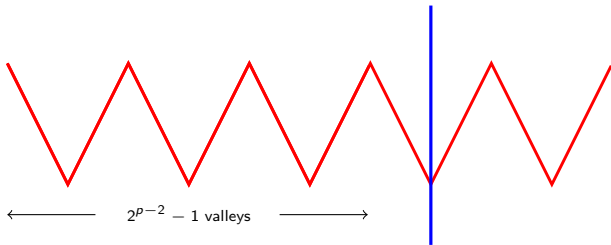
$2^{p-2} - 1$ valleys

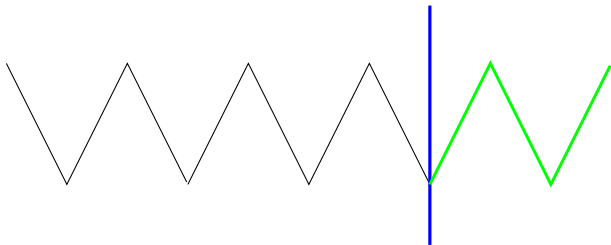
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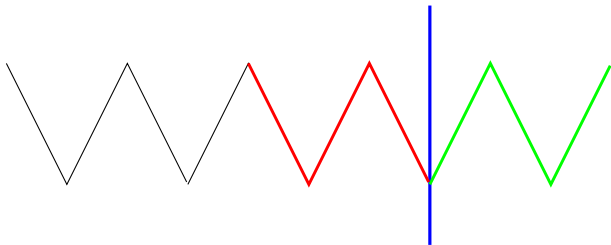
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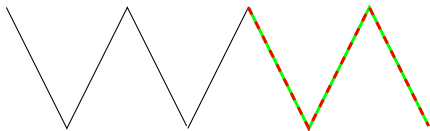












Theorem 2

The class $\mathcal{C}(p)$ of permutations obtained after a given number p of whole mirror duplications is the class of permutations avoiding the alternating permutations of length $2^p + 1$.

For $p = 1$, $\mathcal{C}(1) = S(213, 312)$

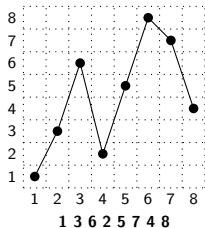
For $p = 2$, $\mathcal{C}(2) =$

$S(21435, 31425, 41325, 32415, 42315, 21534, 31524, 51324, 32514, 52314, 41523, 51423, 42513, 52413, 43512, 53412)$

$|\mathcal{C}(p)|$ given by the generating function:

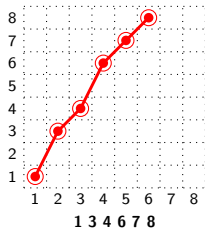
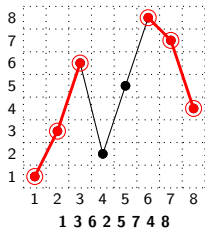
$$\frac{1}{1-y} \left(1 - \frac{1}{y} + \frac{1}{y} \sqrt{y-1} \cdot \tan \left(x \sqrt{y-1} + \arctan \left(\frac{1}{\sqrt{y-1}} \right) \right) \right)$$

Algorithm 1 for a shortest path from $12 \cdots n$ to $\sigma \in S_n$.



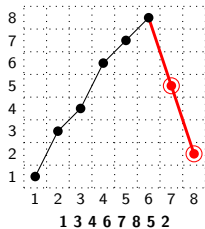
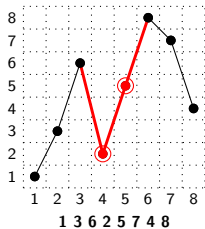
Complexity: $\mathcal{O}(n \cdot \log \text{val}(\sigma)) < \mathcal{O}(n \cdot \log n)$

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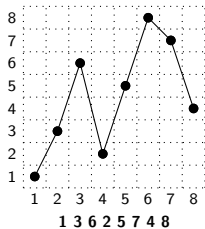
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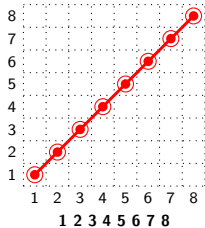
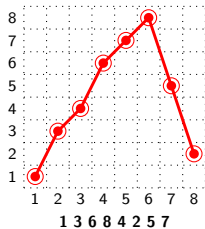


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$\Rightarrow \mathcal{O}(n)$



Complexity: $\mathcal{O}(n \cdot \log \text{val}(\sigma)) < \mathcal{O}(n \cdot \log n)$

Algorithm 2 for a shortest path from $12 \cdots n$ to $\sigma \in S_n$.

Step 1 – We label the runs up and runs down with the Binary Reflected Gray Code (F. Gray [1953], Bitner, Ehrlich, Reingold [1976])

$$B_n = \mathbf{0}B_{n-1} \circ \mathbf{1}\overline{B_{n-1}}$$

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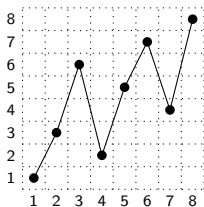
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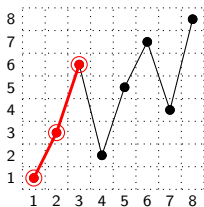
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136	000

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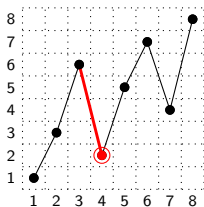
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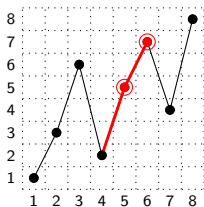
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136	000
2	001
57	011

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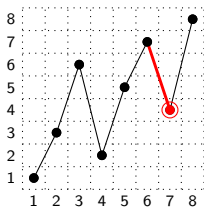
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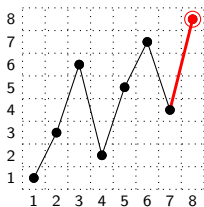
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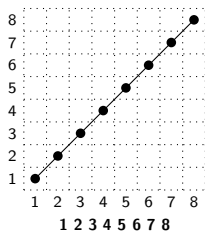
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Step 2 – We construct the path

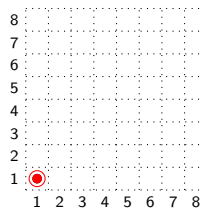
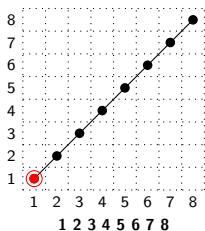
136	000
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Step 2 – We construct the path

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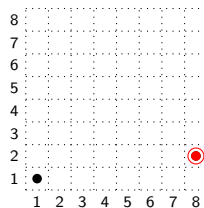
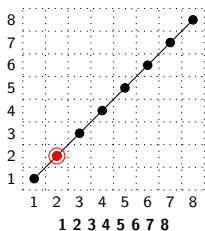
136	000
2	001
57	011
4	010
8	110



Step 2 – We construct the path

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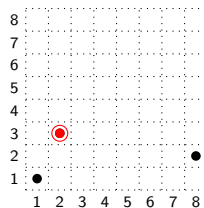
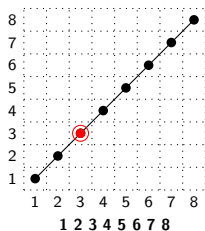
136	000
2	001
57	011
4	010
8	110



Step 2 – We construct the path

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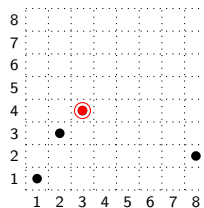
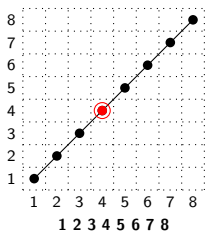
136	000
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57	011
4	010
8	110



Step 2 – We construct the path

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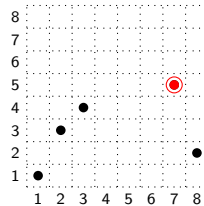
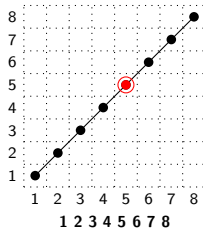
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57	011
4	010
8	110



Step 2 – We construct the path

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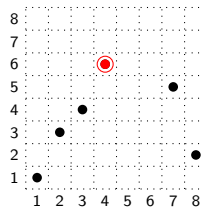
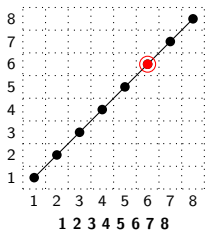
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2	001
57	011
4	010
8	110



Step 2 – We construct the path

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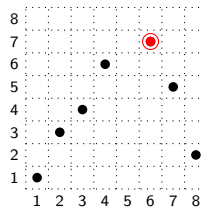
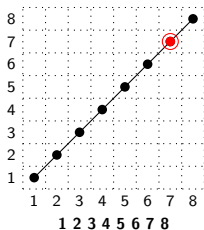
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4	010
8	110



Step 2 – We construct the path

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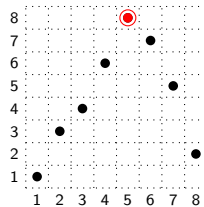
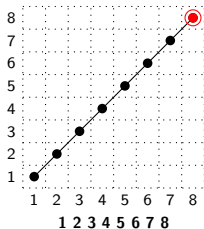
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2	001
57	011
4	010
8	110



Step 2 – We construct the path

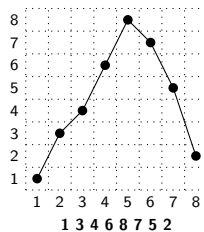
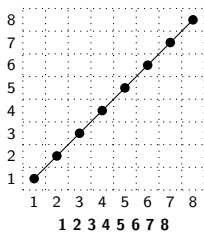
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136	000
2	001
57	011
4	010
8	110



Step 2 – We construct the path

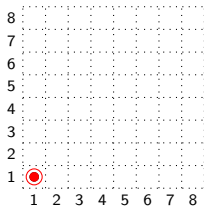
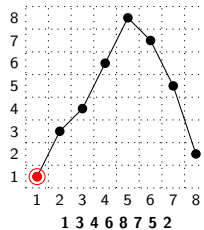
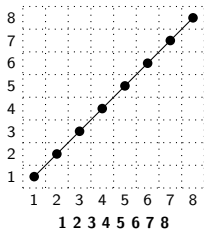
136	000
2	001
57	011
4	010
8	110



Step 2 – We construct the path

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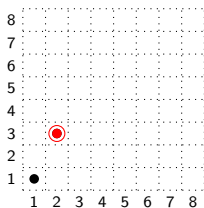
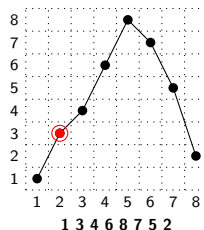
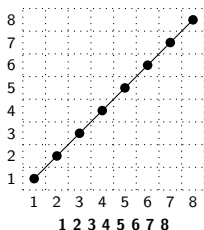
136	000
2	001
57	011
4	010
8	110



Step 2 – We construct the path

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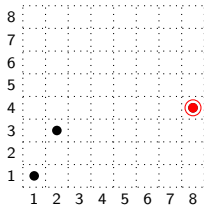
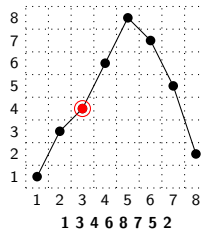
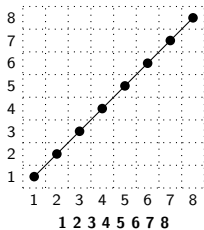
136	000
2	001
57	011
4	010
8	110



Step 2 – We construct the path

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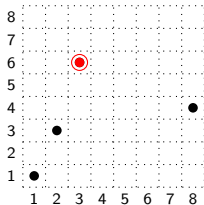
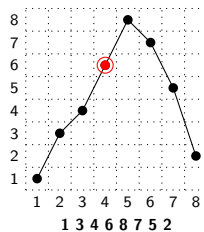
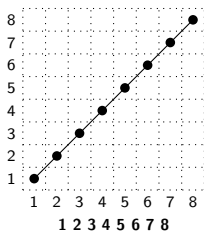
136	000
2	001
57	011
4	010
8	110



Step 2 – We construct the path

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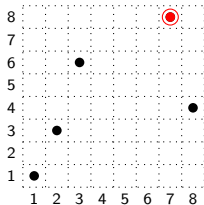
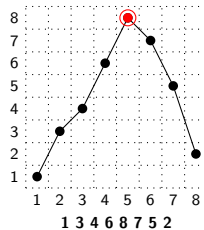
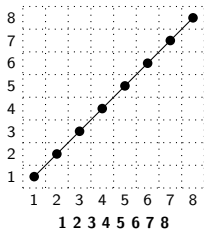
136	000
2	001
57	011
4	010
8	110



Step 2 – We construct the path

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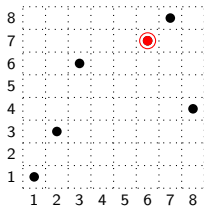
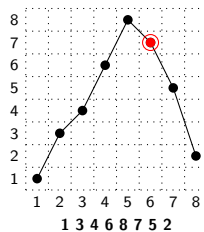
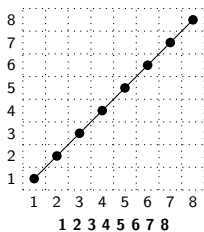
136	000
2	001
57	011
4	010
8	110



Step 2 – We construct the path

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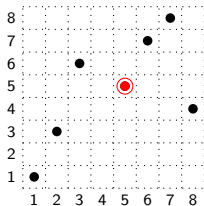
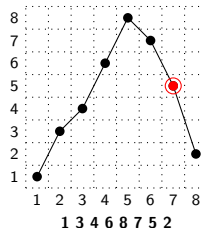
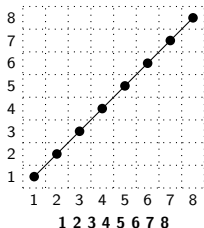
136	000
2	001
57	011
4	010
8	110



Step 2 – We construct the path

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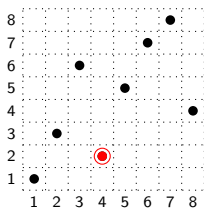
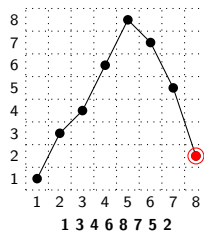
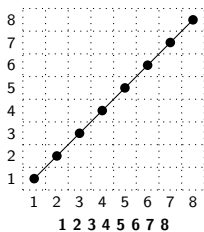
136	000
2	001
57	011
4	010
8	110



Step 2 – We construct the path

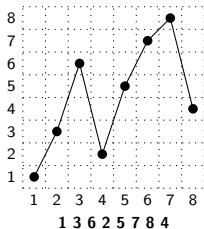
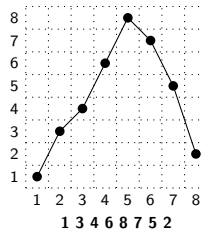
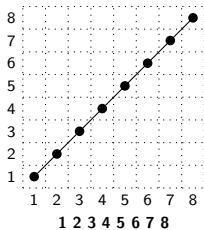
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136	000
2	001
57	011
4	010
8	110



Step 2 – We construct the path

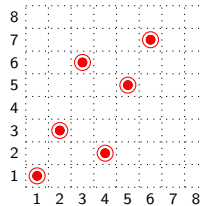
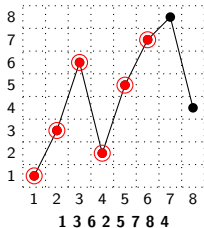
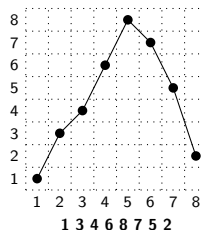
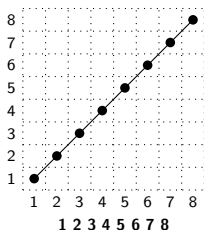
136	000
2	001
57	011
4	010
8	110



Step 2 – We construct the path

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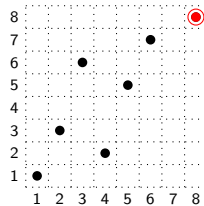
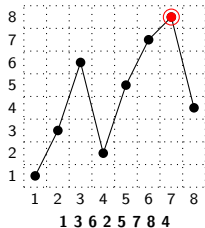
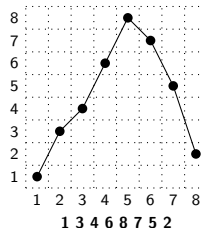
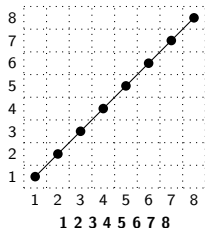
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4	010
8	110



Step 2 – We construct the path

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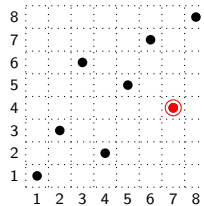
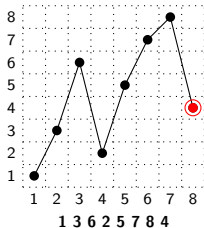
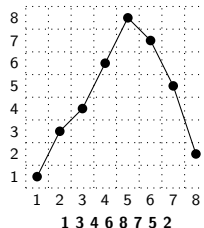
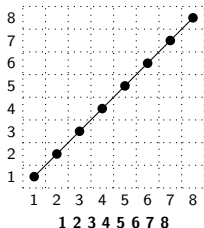
136	000
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57	011
4	010
8	110



Step 2 – We construct the path

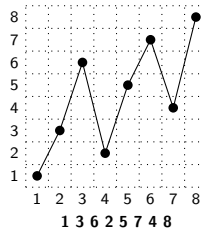
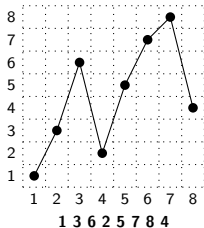
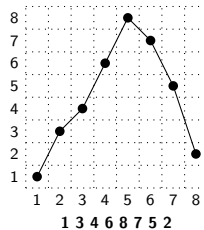
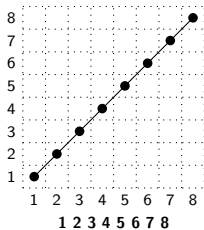
⇓

136	000
2	001
57	011
4	010
8	110



Step 2 – We construct the path

136	000
2	001
57	011
4	010
8	110



Complexity

One step requires : $\mathcal{O}(n)$

Whole process : $\mathcal{O}(n \cdot \log \text{val}(\sigma)) < \mathcal{O}(n \cdot \log n)$

$p=0$ $p=1$ $p=2$ $p=3$ $p=4$ 